

# SOUTHERN ELECTRIC Premier Cricket League

## GROUND REPORT FORM:

ALL DIVISIONS

*To Be Completed  
By Panel Members*

Match: ..... C.C. v ..... C.C.

Venue: ..... on Saturday ..... 200.....

Please write the score for each category in the appropriate box down the right hand side and the total at the bottom, adding comments that you feel are relevant in the space provided overleaf.

1.	EVENNESS OF BOUNCE:	(Out of 6)	<input style="width: 100%;" type="text"/>
2.	EVENNESS OF PACE:	(Out of 6)	<input style="width: 100%;" type="text"/>
3.	DEGREE OF BOUNCE:	(Out of 3)	<input style="width: 100%;" type="text"/>
4.	DEGREE OF PACE:	(Out of 3)	<input style="width: 100%;" type="text"/>
5.	ASSISTANCE TO SEAM BOWLERS:	(Out of 6)	<input style="width: 100%;" type="text"/>
6.	ASSISTANCE TO SPIN BOWLERS:	(Out of 6)	<input style="width: 100%;" type="text"/>
7.	OVERALL SUPPORT TO A GAME OF SKILL:	(Out of 10)	<input style="width: 100%;" type="text"/>
	PITCH TOTAL	(Out of 40)	<input style="width: 100%;" type="text"/>
8.	CONDITION OF OUTFIELD:	(Out of 10)	<input style="width: 100%;" type="text"/>
	GRAND TOTAL	(Out of 50)	<input style="width: 100%;" type="text"/>
9.	PITCH AFFECTED BY RAIN:	before match      during match	(Yes / No)      (Yes / No)

Please sign and write any comments in the space provided on reverse of form:

### GROUND CRITERIA

- (1) **EVENNESS OF BOUNCE**
  - 6 = Excellent throughout game
  - 5 = Good throughout the game.
  - 4 = Generally good, with occasional variations easily dealt with by the batsman
  - 3 = Acceptable, but with some, non-dangerous, variations were occasionally difficult for batsman to deal with.
  - 2 = Irregular bounce, causing some difficulty to the batsmen, not dangerous
  - 1 = Irregular bounce, causing significant difficulty to the batsman, occasionally being dangerous
- (2) **EVENNESS OF PACE**
  - 6 = Excellent throughout game
  - 5 = Good throughout the game
  - 4 = Generally good, with occasional variations easily dealt with by the batsman
  - 3 = Acceptable, but with some, non-dangerous, variations were occasionally difficult for batsman to deal with
  - 2 = Irregular pace, causing some difficulty to the batsmen, not dangerous
  - 1 = Irregular pace, causing significant difficulty to the batsman, occasionally being dangerous
- (3) **DEGREE OF BOUNCE**
  - 3 = Excellent consistent stump high (or higher) bounce
  - 2 = Good medium (1/2 stump high or higher) bounce
  - 1 = Reasonable medium to low bounce
- (4) **DEGREE OF PACE**
  - 3 = Excellent consistent quickish pace throughout.
  - 2 = Good medium pace throughout.
  - 1 = Acceptable slow to medium pace throughout
- (5) **ASSISTANCE TO SEAM BOWLERS**
  - 6 = Minimal seam movement throughout game.
  - 5 = Some modest seam movement, decreasing as ball ages and batting becomes straightforward
  - 4 = Some movement, occasionally tricky, easing as ball ages
  - 3 = Quite significant seam movement, regularly though not always tricky.
  - 2 = Significant seam movement, easing through innings, though always tricky.
  - 1 = Extreme seam movement, batting always difficult.
- (6) **ASSISTANCE TO SPIN BOWLERS**
  - 6 = Minimal assistance to spin throughout the game
  - 5 = Some modest assistance, only towards end of game
  - 4 = Quite significant assistance, increasing during game. Batting was reasonably straightforward.
  - 3 = Significant assistance, increasing during game. Batting quite difficult
  - 2 = Considerable turn, increasing through game. Batting sometimes very difficult, but not insurmountable.
  - 1 = Extreme turn, from the beginning. Batting always difficult.
- (7) **OVERALL SUPPORT TO A GAME OF SKILL**

Were the conditions provided fair to both sides? (i.e. The toss was not all important) and were most of the skills of cricket tested fairly, so that the best overall team won?

  - 9 or 10 = Extremely well. Superb conditions in which to play cricket. All skills tested fairly
  - 7 or 8 = Very well. Good conditions in which to play cricket. Most skills tested fairly.
  - 5 or 6 = Moderately well. Reasonably fair overall conditions. Most skills tested to a reasonable degree.
  - 3 or 4 = Just acceptable. Significant though not insurmountable advantage at the toss. Some skills excluded/ not usable.
  - 1 or 2 = Below standard. Toss dramatically influential on result, an unfair contest due to ground conditions.
- (8) **OUTFIELD**
  - 9/10 = Excellent/Very Good - Evenness true, good grass cover grass evenly cut to allow fast run, tidy with no clippings, stone and weed free
  - 7/8 = Good - Evenness true, some undulation, reasonable grass cover evenly cut to allow fast/medium to pace. Tidy with few clippings, and stone free and few weeds.
  - 6 = Evenness generally true, some undulations, reasonable grass cover, some small bare areas, evenly cut to allow medium pace, tidy, stone free with some weed infestation
  - 5 = Just acceptable - Evenness generally true, some undulations, reasonable grass cover with some thin and bare areas, recently cut but slow run, some unevenness of run but not dangerous, stone free, some weed
  - 3/4 = Poor - Not recently cut, poor quality grass cover, uneven with rough underfoot and bare areas; many undulations, uneven run, generally untidy with weed infestation but stone free
  - 1/2 = Unacceptable - Not recently cut, poor quality grass cover, uneven with rough underfoot and bare areas; uneven run, many undulations, generally untidy with weed infestation

*LMPIERS*  
~~10.~~ COMMENTS

.....  
.....  
.....  
.....  
.....  
.....  
.....  
.....  
.....  
.....  
.....  
.....

Signed..... Print name.....

~~Cashier~~..... C.C.

~~This form returned to:~~  
~~Edward Rodriguez~~ ~~at Highway~~ ~~and~~ ~~State~~ ~~Road~~ ~~870000000~~ ~~Box~~ ~~or~~ ~~1111~~

~~This statement is returned to the~~